WORD FORMATION PATTERNS
IN INTERNET ENGLISH:
NEOLOGISM GLOSSARY
Methodological study book for higher school students

For students of Sociolinguistics, Verbal and Non-Verbal Communication, Pragmatics, Text Analysis

Kaunas
2009

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Metodinis mokomasis leidinys leidinys apsvarstyta ir rekomenduotas spausdinti Vilniaus Universiteto Kauno humanitarinio fakulteto Germanų filologijos katedros posėdyje ir Vilniaus Universiteto Kauno humanitarinio fakulteto Tarybos 2009 metų kovo mėn. 4 d. posėdyje (Protokolo Nr. 7).

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INTRODUCTION

The aim of this methodological study book is exploration of the general features of communication in Internet English concentrating upon its neologisms. This methodological study book is aimed at students of Sociolinguistics (BA studies), Verbal and Non-Verbal Communication (MA studies), Pragmatics (MA studies), Text Analysis (BA studies).

The Internet language is the third mode of language clearly distinctive from spoken language and written language. This attitude has been dominant since mid/ late 1990s (Bodomo, Lee, 2002; Crystal, 2001 Ferrara et al., 1991; Hale, Scanlon, 1999; Herring, 1996; etc.).

Although Internet English takes a fair share of communication in English in total (the same concerns virtually every language employed on the Internet), it is underexplored and there are major areas which have been very superficially dealt with, e.g. its syntax. It is an area of major discoveries waiting to happen. In order to promote deeper insights into the thematic area, the device concentrates on open and problem-oriented questions.

This methodological study book presents a dictionary containing roughly 500 Internet English-specific lexical units which is likely the most extensive dictionary of this kind in the world. Students are expected to draw conclusions on the basis of the general impressions, quantitative and qualitative analysis. Many questions feature elements of all the three types.

Whenever dealing with any question from the list, it is essential to consider that Internet English is undergoing extremely rapid development. As a result, some ambiguities of treatment of this mode of language may occur. It is therefore essential to bear in mind that frequently, there are no ultimate and uniquely correct answers. Students are urged to compare their answers and to look for reasons of result overlapping or data value shifts.

The methodological study book consists of four parts:
- Introduction and questions for analysis;
- Definition of key concepts dealt with in it;
- Internet English neologism dictionary
- Sample texts from Internet chat archives.

Specific features of Internet English require non-traditional attitude to derivation. First of all, a new type of word formation, word form alteration type, is developed. This is motivated by the fact that in Standard English, word inflection paradigms develop naturally while in Internet English they are deliberately altered. Besides, there is a great emphasis on the usage of abbreviated words and phrases. The most plausible way of analysis was considered to be the distinction among four types: acronym, clipping, initialism and shortening under the superordinate (umbrella) term abbreviation. Despite undertaking such a relatively lax attitude, there are still neologisms which are
complicated to attribute to a specific type of word formation. Consequently, their type is labeled as Mixed (\textit{Mix}).

The literature list provided below features a number of major works on the phenomenon of Internet English (its origin, nature and attitudes of users) as well as sources employed for the definition of key concepts.

The glossary presents Internet English neologisms, attributes them to specific types of word formation and gives their definition(s) in English. When perusing it, it is plausible to follow the derivational logic of Internet English neologisms in comparison to the analogues existing in Standard English. Whenever there is no analogue available, it is essential to look for reasons why the users of Standard English manage to do without a specific word while in Internet English the concept requires a separate lexical unit.

The sample texts are merely examples of Internet communication. Of course, there is no text which could contain all the words listed in a glossary. As the methodological study book is targeted at providing a generalized impression of the nature of word building in Internet English, taking any \textit{irc} interaction text is equally plausible. For developing a better understanding of the phenomenon of Internet English and Internet language in general, it is useful to take part in live conversations. However, it should be kept in mind that conversations in which an explorer takes active part are inherently not valid for scientific analysis.

The author of the study book sincerely hopes that this book will be a useful and interesting study material for all those interested in the contemporary developments of language and is open to any proposals concerning improvements and emphasis shifts.
QUESTIONS FOR ANALYSIS

1. Find a few cases of Internet English neologisms where Internet English neologisms are longer (in terms of symbols used) than their analogues of Standard English. Do you find any explanation for this phenomenon?

2. Find a few cases of neologisms derived from roots created in Internet English.

3. Find examples of Internet English neologisms (excluding new root and shortening types) whose meanings external observers may find difficult to predict.

4. Can you find any pairs/ groups of synonyms among Internet English neologisms. What could be the reason(s) for this redundancy?

5. Find cases of neologisms which were created by applying a different word formation type from their analogues in Standard English (e.g. SE short→to shorten versus IE short→to short). What is the ratio of their length (consider your answer in terms of letters/ symbols and morphemes).

6. Randomly select 20 neologisms of Internet English excluding shortenings. Write their analogues in Standard English next to the Internet English words and compare
- average length of the word in letters/ symbols;
- average number of morphemes.

7. Find at least 15 neologisms which have no analogues in Standard English. What semantic areas do they represent? Is it possible to make any generalizations?

8. Read through 10 pages of Internet communication. How many Internet-specific words do you find? (Note. Count every case of Internet-specific lexicon usage as one word.) What is the ratio of Internet-specific words to the total number of words? Are chat texts highly specific in comparison to Standard English texts? Motivate your opinion.

9. Randomly select approximately 10 lines of chat communication. Can you find any features proving that a particular Internet text is not just a transcript of an everyday oral conversation? (Note. When doing this, you cannot ground your opinion on the usage of Internet-specific symbols such as smilies, etc.)

10. Find a few cases of affixes being used in irregular paradigms in terms of parts of speech (e.g. chat [noun/ verb] + -ly → chatly [adverb] in comparison to [adjective] + -ly → chatly [adverb]).

11. Find examples of multiple cases of usage of the same root in compounds and blendings.

12. Find examples of word play (i.e. puns) in Internet English neologisms.

13. Make a short transcript of a fragment of film (roughly 300 words long). Pick a fragment of a conversation on the Internet of roughly the same length. Compare their statistical data considering
- the percentage share of nouns, verbs, adjectives (x % vs. y % vs. z %);
- the percentage of functional words;
- the amount of functional words which are omitted even though the “traditional syntax” would require their presence.

14. Find at least five patterns (in terms of parts of speech of the stem and the derivative) in Internet English conversion-type word formation. Compare them to the variety of conversion patterns in Standard English. Try to explain the phenomenon that you observe.

15. Randomly select four Internet English neologisms of each word formation type (pick four neologisms per every variant of the shortening type). By employing any search engine (e.g. Google), obtain the rough estimate of the presence of all types of derivatives in Internet English. Which type of word formation features the highest levels of usage in Internet English? Compare your results with the data that another student’s analysis yielded. In what areas are the differences the most prominent?

16. Find a few cases of usage of affixes which are not actively used in word formation processes in contemporary Standard English. Comment on the logic (semantic relationships/analogies) of the formation of archaized-looking neologisms.

17. Find a few cases of back-formation in Internet English neologisms. Compare the logic of clipping and shortening formation with the traditional features of back-formation.
DEFINITIONS OF KEY CONCEPTS

Abbreviation: distinguishing several ways in which words [or phrases] can be shortened (DLP). In the present methodological device, four types of abbreviation are singled out: acronyms, initialisms, clippings and shortenings.

Acronym: A word formed from the initial letters of two or more successive words, e.g. ASH (Action on Smoking and Health) (ODL); acronymy is the process of word formation from the initial letters of two or more successive words. Also: Acronyms are [initial letters of the constituent words] pronounced as single words: NATO (DLP). Abbreviated in the present dictionary as Acron.

Affixation: the process of adding an affix (prefix/ suffix/ infix) to previously existing stems when creating new words (cf. ODL). Morphological process whereby grammatical or lexical information is added to a stem (DLP). Abbreviated in the present dictionary as Affix.

Blending: a word formed by joining the beginning of one word to the end of another, e.g. smog formed from smoke and fog; the process of creating words by joining the beginning of one word to the end of another (ODL). A common source of new words through abbreviation, e.g. brunch from breakfast and lunch (DLP). Abbreviated in the present dictionary as Bld.

Clipping: process of word formation in which an existing form is abbreviated, e.g. fan (devotee, enthusiast) was formed in the late 19th century by shortening fanatic (ODL). Also: clippings: reductions of longer forms, usually removing the end of the word (ad from advertisement), but sometimes the beginning (plane from airplane) or both the beginning and ending (flu from influenza) (DLP). Abbreviated in the present dictionary as Clp.

Compound: A word formed from 2 or more units that are themselves words: e.g. blackboard from black and board (ODL); correspondingly, compounding is the process of word formation from 2 or more units that are themselves words. Also: compound: a linguistic unit which is composed of two or more [free] morphemes as in such compound nouns as bedroom, rainfall or washing machine; correspondingly, compounding is the process of forming linguistic units which are composed of two or more [free] morphemes (DLP). Abbreviated in the present dictionary as Cpd.

Conversion: A process by which a lexical unit which is primarily of one syntactic class also belongs secondarily to another syntactic class; also equivalent to zero derivation, which is a process of word formation in which there is no change to the form that undergoes it: e.g. that by which the verb fish seen as one lexical unit is derived from the noun fish seen as another lexical unit (ODL). Derivational process whereby an item comes to belong to a new word class without the addition of an affix, e.g. verbs/ nouns smell/ taste/ hit/ walk (DLP). Abbreviated in the present dictionary as Cvr.
**Initialism**, or alphabetism: it reflects the separate pronunciation of the initial letters in the constituent words, e.g. *TV* (DLP). Abbreviated in the present dictionary as *Init*.

**Internet**: a global network of interconnected computers, enabling users to share information along multiple channels.

**Internet language**: a third medium of language next to spoken language and written language. It combines elements of spoken language and written language and is denoted for extremely rapid development, novel attitudes to turn-taking in conversations and for active use of symbols not belonging to the traditional orthographical code.

**Internet relay chat**: a form of real-time Internet text messaging (chat) or synchronous conferencing. It is commonly used for group communication in discussion forums, called *channels*, but is also employed for one-to-one communication via private message.

**New root neologisms**: neologisms containing a root which had not previously been used in the relevant language, i.e. *gazump* was a new root neologism in English in the 1920s. Abbreviated in the present dictionary as *Nrt*.

**Shortening**: a sub-type of abbreviation in word formation when occasional elements are dropped from a word leaving just the most recognizable parts (usually, consonants), e.g. *acct* derived from *account*. Note! This is not a traditional type of word formation; it is introduced here for the convenience of dealing more accurately with specific derivational features of Internet English. Abbreviated in the present dictionary as *Srt*.

**Standard English**: the totality of the traditional English language including its spoken and written variations as opposed to the modern rapidly-developing Internet English variation. (Note! This is not a universally accepted term; in this device it is used for the convenience of referencing to the body of the English language beyond Internet English.) Abbreviated in the present methodological device as *SE*.

**Word form alteration**: creation of new words parallel to existing ones and usually with no changes in terms of meaning value by altering the inflectional patterns of existing words e.g. *foxen* from *foxes*. Note! This is not a traditional type of word formation; it is introduced here for the convenience of dealing more accurately with specific derivational features of Internet English. Abbreviated in the present dictionary as *Wfa*.

**Word formation**: the formation of words in general and specifically the formation of words as lexical units, subsuming compounding and derivational morphology (ODL). The whole process of morphological variation in the constitution of words, i.e. including the two main domains of inflexion and derivation (word formation signalling lexical relationships) (DLP).
<table>
<thead>
<tr>
<th>Word</th>
<th>Type of word building</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>Accessable</td>
<td>Affix</td>
<td>Easy to obtain and/ or use</td>
</tr>
<tr>
<td>Accesspath</td>
<td>Cpd</td>
<td>Access path</td>
</tr>
<tr>
<td>Accs</td>
<td>Srt</td>
<td>Access</td>
</tr>
<tr>
<td>Acct</td>
<td>Srt</td>
<td>Account</td>
</tr>
<tr>
<td>Ack</td>
<td>Srt</td>
<td>To acknowledge; acknowledged <em>(used as participle)</em></td>
</tr>
<tr>
<td>ADIH</td>
<td>Acron</td>
<td>Another day in hell</td>
</tr>
<tr>
<td>ADIP</td>
<td>Acron</td>
<td>Another day in paradise</td>
</tr>
<tr>
<td>Admin</td>
<td>Clp</td>
<td>Administrator</td>
</tr>
<tr>
<td>Adminning</td>
<td>Affix</td>
<td>Supervising and/ or maintaining a website</td>
</tr>
<tr>
<td>Adultivity</td>
<td>Bld</td>
<td>Adult activity</td>
</tr>
<tr>
<td>Adulty</td>
<td>Affix</td>
<td>Typical of adults</td>
</tr>
<tr>
<td>AFAICR</td>
<td>Acron</td>
<td>As far as I can remember</td>
</tr>
<tr>
<td>AFAICT</td>
<td>Acron</td>
<td>As far as I can tell</td>
</tr>
<tr>
<td>AFAIK</td>
<td>Acron</td>
<td>As far as I know</td>
</tr>
<tr>
<td>AFK</td>
<td>Acron</td>
<td>Away from keyboard</td>
</tr>
<tr>
<td>Afterall</td>
<td>Cpd</td>
<td>Ultimately</td>
</tr>
<tr>
<td>Akickin</td>
<td>Affix</td>
<td>Kicking (occasionally: alive and kicking)</td>
</tr>
<tr>
<td>Amazeness</td>
<td>Affix</td>
<td>A feeling of being very surprised</td>
</tr>
<tr>
<td>Amusation</td>
<td>Affix</td>
<td>Feeling of being amused; Something entertaining to do</td>
</tr>
<tr>
<td>ANAL</td>
<td>Acron</td>
<td>Am not a lawyer</td>
</tr>
<tr>
<td>Angerish</td>
<td>Affix</td>
<td>Quite angry</td>
</tr>
<tr>
<td>Anyplace</td>
<td>Cpd</td>
<td>Anywhere</td>
</tr>
<tr>
<td>Apology (v)</td>
<td>Cvr</td>
<td>To apologize</td>
</tr>
<tr>
<td>ASAP</td>
<td>Acron</td>
<td>As soon as possible</td>
</tr>
<tr>
<td>ASL (A/S/L)</td>
<td>Acron/Init</td>
<td>Age, sex, location</td>
</tr>
<tr>
<td>Assload</td>
<td>Cpd</td>
<td>Very many</td>
</tr>
<tr>
<td>Assloadish</td>
<td>Affix</td>
<td>Available in quite large amounts</td>
</tr>
<tr>
<td>Astonish (n)</td>
<td>Cvr</td>
<td>Astonishment</td>
</tr>
<tr>
<td>ATEOTD</td>
<td>Acron</td>
<td>At the end of the day</td>
</tr>
<tr>
<td>ATM</td>
<td>Init</td>
<td>At the moment</td>
</tr>
<tr>
<td>Autosystem</td>
<td>Affix</td>
<td>Automatically operated system</td>
</tr>
<tr>
<td>Autoupdate</td>
<td>Affix</td>
<td>Automatic update</td>
</tr>
<tr>
<td>Avatarization</td>
<td>Affix</td>
<td>Introduction of avatars</td>
</tr>
<tr>
<td>B4</td>
<td>Clp/ Mix</td>
<td>Before</td>
</tr>
<tr>
<td>Badass</td>
<td>Cpd</td>
<td>An arrogant person (usually male); A person talking too much and showing off</td>
</tr>
<tr>
<td>Badassdom</td>
<td>Affix</td>
<td>Arrogance and overself-confidence mixed with intimidation of others</td>
</tr>
<tr>
<td>Badassery</td>
<td>Affix</td>
<td>Arrogance and overself-confidence mixed with intimidation of others; Extreme bravery which is held in high regard</td>
</tr>
<tr>
<td>Badden</td>
<td>Affix</td>
<td>To make something worse</td>
</tr>
<tr>
<td>Baddening</td>
<td>Affix</td>
<td>The act/ process of making something worse</td>
</tr>
<tr>
<td>Baddest</td>
<td>Wfa</td>
<td>Worst</td>
</tr>
<tr>
<td>Bashfulish</td>
<td>Affix</td>
<td>Quite easily embarrassed</td>
</tr>
</tbody>
</table>
| Bazillion    | Nrt                   | A large (usually unknown or generalized) number *(may be*
<table>
<thead>
<tr>
<th>Term</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bazillionaire</td>
<td>Affix A very rich person (may be ironic)</td>
</tr>
<tr>
<td>BBS</td>
<td>Acron [I’ll] Be back soon</td>
</tr>
<tr>
<td>BCNU</td>
<td>AbbrevMix/Clip Be seein’ you</td>
</tr>
<tr>
<td>Beated</td>
<td>Wfa Beat (past)</td>
</tr>
<tr>
<td>Belief (v)</td>
<td>Cvr To believe</td>
</tr>
<tr>
<td>Believe</td>
<td>Cvr A belief</td>
</tr>
<tr>
<td>Bestest</td>
<td>Wfa Best of the best</td>
</tr>
<tr>
<td>Bestness</td>
<td>Affix The quality of being the best</td>
</tr>
<tr>
<td>BFF</td>
<td>Acron Best friends forever</td>
</tr>
<tr>
<td>BFN</td>
<td>Acron Bye for now</td>
</tr>
<tr>
<td>Biggen</td>
<td>Affix To increase something in size/ importance</td>
</tr>
<tr>
<td>Bitchen</td>
<td>Wfa Bitches</td>
</tr>
<tr>
<td>Boggable</td>
<td>Affix Possible to be made confusing</td>
</tr>
<tr>
<td>Boon</td>
<td>Nrt Fool</td>
</tr>
<tr>
<td>Boonish</td>
<td>Affix Foolish</td>
</tr>
<tr>
<td>Bootay</td>
<td>Affix A big arse</td>
</tr>
<tr>
<td>Brainyday</td>
<td>Cpd A day when one has to think and analyze a lot</td>
</tr>
<tr>
<td>BRB</td>
<td>Acron Be right back</td>
</tr>
<tr>
<td>Bringed</td>
<td>Wfa Brought (past)</td>
</tr>
<tr>
<td>BTDT</td>
<td>Acron Been there done that</td>
</tr>
<tr>
<td>BTW</td>
<td>Acron By the way</td>
</tr>
<tr>
<td>Businessmeeting</td>
<td>Cpd Business meeting</td>
</tr>
<tr>
<td>Busyday</td>
<td>Cpd A busy day</td>
</tr>
<tr>
<td>Butfortheif</td>
<td>Cpd If not (ironic)</td>
</tr>
<tr>
<td>Buttonsmashing</td>
<td>Cpd Button smashing, anger, manifestation of anger</td>
</tr>
<tr>
<td>Cannable</td>
<td>Affix Possible to do</td>
</tr>
<tr>
<td>Charmy</td>
<td>Affix Charming</td>
</tr>
<tr>
<td>Chatly</td>
<td>Affix In conversational style</td>
</tr>
<tr>
<td>Cheapscape</td>
<td>Bld Act of cheating (cheap escape)</td>
</tr>
<tr>
<td>Chilax</td>
<td>Bld Chill out and relax</td>
</tr>
<tr>
<td>Clubbinger</td>
<td>Affix A person who goes clubbing</td>
</tr>
<tr>
<td>CMIIW</td>
<td>Acron Correct me if I’m wrong</td>
</tr>
<tr>
<td>Computerless</td>
<td>Affix Without a computer</td>
</tr>
<tr>
<td>Comupherapist</td>
<td>Bld A person who repairs computers</td>
</tr>
<tr>
<td>Config</td>
<td>Clp Configuration</td>
</tr>
<tr>
<td>Coolth</td>
<td>Affix The quality of being awesome</td>
</tr>
<tr>
<td>Copypaste</td>
<td>Cpd Copy and paste</td>
</tr>
<tr>
<td>Counterdupiness</td>
<td>Affix Fighting against or protection from stupid/ incompetent behaviour</td>
</tr>
<tr>
<td>Counterspell (n+v)</td>
<td>Affix/ Cvr Fighting spell (magic) forces in a computer game</td>
</tr>
<tr>
<td>Creamdream</td>
<td>Cpd A sweet dream</td>
</tr>
<tr>
<td>Crunk</td>
<td>Bld Crazy and drunk</td>
</tr>
<tr>
<td>CU</td>
<td>Clp/ Mix See you</td>
</tr>
<tr>
<td>Cufk</td>
<td>Nrt Fuck</td>
</tr>
<tr>
<td>Curiousity</td>
<td>Affix Curiousness</td>
</tr>
<tr>
<td>Cuty</td>
<td>Affix (?)/Blend (?)) Someone who is physically attractive and charming</td>
</tr>
<tr>
<td>CYA</td>
<td>Clp/ Mix See ya</td>
</tr>
<tr>
<td>Acronym</td>
<td>Definition</td>
</tr>
<tr>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>CYA</td>
<td>Cover your ass</td>
</tr>
<tr>
<td>Danger</td>
<td>Affix: Quite dangerous</td>
</tr>
<tr>
<td>Dangerly</td>
<td>Affix: In a dangerous way</td>
</tr>
<tr>
<td>Dangerosity</td>
<td>Affix: The quality of being threatening</td>
</tr>
<tr>
<td>Dangerness</td>
<td>Affix: The quality of being threatening</td>
</tr>
<tr>
<td>Datarecovery</td>
<td>Cpds: Data recovery</td>
</tr>
<tr>
<td>DataSetorage</td>
<td>Cpds: Data storage</td>
</tr>
<tr>
<td>Datausage</td>
<td>Cpds: Data usage</td>
</tr>
<tr>
<td>Datatime</td>
<td>Cpds: That is fine</td>
</tr>
<tr>
<td>Dayindayout</td>
<td>Cpds: Regularly for a long time</td>
</tr>
<tr>
<td>Dayofweek</td>
<td>Cpds: Day of week</td>
</tr>
<tr>
<td>Debtman</td>
<td>Cpds: A person who is in debt</td>
</tr>
<tr>
<td>Diff</td>
<td>Clp: Difference; different</td>
</tr>
<tr>
<td>Difficulttest</td>
<td>Wfa: The most difficult</td>
</tr>
<tr>
<td>Digitime</td>
<td>Bld: Time at the computer (digital time)</td>
</tr>
<tr>
<td>Digitool</td>
<td>Bld: Hard work related with computer</td>
</tr>
<tr>
<td>Digitool</td>
<td>Bld: Computer tool</td>
</tr>
<tr>
<td>Digitv</td>
<td>Bld: Digital TV</td>
</tr>
<tr>
<td>DND</td>
<td>Acron: Do not disturb</td>
</tr>
<tr>
<td>Doomgloom</td>
<td>Cpds: Doom and gloom, a very bad situation with little hope</td>
</tr>
<tr>
<td>Doubletrouble</td>
<td>Cpds: A very bad trouble or a load of troubles at the same time</td>
</tr>
<tr>
<td>Dubiosity</td>
<td>Affix: The quality of being (suspected) not true</td>
</tr>
<tr>
<td>Dupity</td>
<td>Affix: Foolishness</td>
</tr>
<tr>
<td>Eager</td>
<td>Cvr: To desire</td>
</tr>
<tr>
<td>Easifull</td>
<td>Affix: Not complicated</td>
</tr>
<tr>
<td>Eated</td>
<td>Wfa: Ate (past)</td>
</tr>
<tr>
<td>Eatened</td>
<td>Wfa: Ate (past)</td>
</tr>
<tr>
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<td>Affix: To (make to) fall in love with somebody</td>
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RECOMMENDED LITERATURE


02:50] <rd2nznrf> JohnnyL: it depends on what the app needs, what error are you getting?
[02:51] <rd2nznrf> JohnnyL: also, where did you get the source?
[02:52] <rd2nznrf> JohnnyL: look at the file in samples/KitchenSink called KitchenSink-compile, it's a shell script
[02:53] <njjcsvnz> cybereal
[02:53] <rd2nznrf> yeah?
[02:53] <njjcsvnz> if i do, bankersOffer = 1657; bankersOffer -= (bankersOffer % 50);
[02:53] <njjcsvnz> it will return me 16
[02:53] <njjcsvnz> ;/
[02:54] <rd2nznrf> I did it and got 1650
[02:55] <rd2nznrf> I'll need you to put your test case showing the problem into the pastebin
[02:55] <njjcsvnz> it must be the problem with my convertValue code then, i'll put that in there if you'll take a look?
[02:55] <jjxggdl> http://pastebin.com/725729
[02:55] <rd2nznrf> Nookster: that's fine
[02:55] <jjxggdl> oh ok
[02:55] <jjxggdl> good call.
[02:56] <rd2nznrf> JohnnyL: You don't use javac, it's just a java app that does the compiling
[02:56] <rd2nznrf> apparently...
[02:56] <rd2nznrf> JohnnyL: maybe this weekend I'll play around with gwt, so I can be more helpful in here :) 
[02:58] <njjcsvnz> cybereal: http://pastebin.com/725736
[02:58] <njjcsvnz> after cutting the value it puts it through that to convert it into £
[03:00] <rd2nznrf> Nookster: I think what's happening is on line 8, it's casting the result of your division to an int, and when that happens, it truncates the decimal and everything after it
[03:00] <rd2nznrf> I don't know what that "decF" variable is though
[03:00] <njjcsvnz> ah thats just a new DecimalFormat instnace
[03:01] <rd2nznrf> so DecimalFormat decF = (DecimalFormat)NumberFormat.getInstance(); or similar?
[03:02] <rd2nznrf> hey try changing 100 to 100.0 for kicks
[03:02] <njjcsvnz> private static DecimalFormat decF = new DecimalFormat();
[03:02] <njjcsvnz> ok
[03:03] <rd2nznrf> 1657 / 100 does integer division, which in essence, makes 16.57 then truncates
the .57 off
[03:04]<rd2nznrf>but 1657 / 100.0 does double or float division (not sure which) and gives a result with 16.57
[03:04]<njjcsvnz>hehe i get 16.5 instead of 16
[03:04]<rd2nznrf>which is what you wanted isn't it?
[03:07]<njjcsvnz>but when using the -= it chops the end off
[03:07]<rd2nznrf>no, it does not
[03:07]<rd2nznrf>convertValue() what are you passing to it?
[03:07]<pzgjgg1000>Pennies? Pounds?
[03:07]<njjcsvnz>a random value in pennies
[03:07]<pzgjgg1000>Ah. UK. Nvm.
[03:07]<njjcsvnz>to convert to pounds
[03:08]<njjcsvnz>then once converted, i want it to round to the nearest 50
[03:08]<rd2nznrf>Nookster: is that after you round to the nearest 50?
[03:08]<njjcsvnz>yea
[03:08]<njjcsvnz>no
[03:08]<pzgjgg1000>Which?
[03:08]<njjcsvnz>after the conversion it should be rounded, sorry
[03:08]<rd2nznrf>Nookster: you want it to round to the nearest 50 what?
[03:08]<njjcsvnz>50£'s
[03:08]<rd2nznrf>5000 pennies
[03:08]<njjcsvnz>hehe
[03:08]<njjcsvnz>yea
[03:09]<rd2nznrf>16.57 pounds rounds to 0 pounds in that case, what will you do there?
[03:09]<njjcsvnz>there are a set choice of values, which it works out the average of
[03:09]<njjcsvnz>you ever seen Deal or No Deal? its that
[03:10]<rd2nznrf>no
[03:10]<njjcsvnz>values range from 1p to 250,000£
[03:11]<rd2nznrf>I know if you do 1657 / 100.0, it does NOT truncate the 7
[03:11]<rd2nznrf>you get 16.57
[03:11]<rd2nznrf>But your decimalformat object might be truncating it in the formatting stage
[03:12]<njjcsvnz>hmm
[03:12]<rd2nznrf>And if you want to round x pennies to the nearest 50 pounds, do % 5000, instead of % 50, it should work
[03:13]<rd2nznrf>anything under 50 pounds won't be changed though
[03:13]<njjcsvnz>ok, thanks
[03:14]<rdznrvrf>yark, I should've left 15 min. ago. L8r.
[03:30]<zdzzd_zfzzzsjg>Evening.
[03:49]<ffd>hi, i am trying to decompress and view a .class file - how is this possible?
[03:49]<zdzzd_zfzzzsjg>~jad
[03:49]<rrvr2jv>ricky_clarkson, jad is a Java decompiler, see http://www.kpdus.com/jad.html - It's also a MIDlet download descriptor.
[03:49]<ffd>thank you
[03:53]<l-----d>ricky_clarkson: hello
[03:54]<zdzzd_zfzzzsjg>ni hao
[03:55]<vynvyvq>ricky busting out the chinese
[03:56]<njjcsvnz>lei ho
[03:56]<l-----d>ricky_clarkson: how many language can you speak?
[03:56]<zdzzd_zfzzzsjg>1
[03:56]<l-----d>Nookster: lol
[03:57]<l-----d>ricky_clarkson: so, that's Java?
[03:57]<l-----d>:P
[03:58]<ffd>ricky_clarkson: some of the files give me errors when decompiling, errors like: "couldnt fully decompile method b" etc etc
[03:58]<zdzzd_zfzzzsjg>llm: Then they were probably compiled without debugging info.
[03:59]<zdzzd_zfzzzsjg>Or obfuscated.
[03:59]<ffd>ricky_clarkson: so .class files can be completely decompiled, nothing is 'secret' ?
[03:59]<zdzzd_zfzzzsjg>llm: Right.
[04:11]<zdzzd_zfzzzsjg>I'm not interested.
[04:11]<ffd>ricky_clarkson: do any of those errors mean that the files could not be decompressed correctly?
[04:11]<ffd>oh
[04:14]<zdzzd_zfzzzsjg>Sounds too much like warez for me.
[04:15]<ffd>infact, very far off.
[04:16]<l-----d>that's depends on how you use the tech
[04:18]<zdzzd_zfzzzsjg>Yes, I've used it for legal purposes before.
[04:19]<zdzzd_zfzzzsjg>The terminology used by llm suggests newbie, or scriptkiddie.
[04:19]<zdzzd_zfzzzsjg>.class files aren't compressed, for example.
[04:23]<ffd>ricky_clarkson: sue me for using the incorrect terminology, damn...
Nookster, I have no idea what .~ is.
lol
its half a tired smiley
It's my right to ignore you, based on any reasoning. I have no objection to other people helping you.
:O
woot my assignment is complete with 10 hours to spare
who the man
lol
Nookster: no me ;D
*not
hehe
what is the proper class to be used for rounding decimals?
the values will be used for calculators
*calculations
Well, you only round at the end, but NumberFormat or DecimalFormat. Probably BigDecimal has some stuff too.
k
anyone use netbeans on linux?
Big_J2: Ask a question.
ricky_clarkson, just need to make sure it is using the right compiler version 1.5 instead of 1.4 how can I be sure?
""
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Big_J2: Ask a question.
ricky_clarkson, just need to make sure it is using the right compiler version 1.5 instead of 1.4 how can I be sure?
""
I mean the thread would started in the EDT, but since that just fires a new Thread I
don't see the point ...

Doesn't the EDT just creates a new thread with Runnable?
in theory the EDT is processing system events (resize, move, mouse over,
etc) but it also has a queue of runnables that it also executes ... it just pops them off the queue and
calls obj.run()

Doesn't that mean my code wouldn't be running in the EDT anyways?
SwingUtilities.invokeLater(*) is useful if you 1) need to update a
swing component, but you are in a different thread than the EDT
Wouldn't it be actually running a new thread ...if it just calls obj.run() that would
block until it finishes.

if you want to continue your current processing, and have EDT
got to it later
A runnable is just an object ... it's like calling myString.toString()
well isn't everything thats not an eventListener out of the EDT?
If EDT calls Runnable#run(), the EDT executes the code
:-)
yeah I know, But my assumption is that invokeLater uses the Runnable object to fire
a new thread.
everything that's executed from the EDT thread is in the EDT, and
everything that was run from a separate thread is not ...
and as I mentioned, that's not the case ... invokeLater(*) just puts it on
a queue for the EDT to run at the EDT's convenience
hmmmm.
ok so I guess my mistake was thinking it was using the Runnable to execute a thread
I think I get it now
yep, that's it
you're a life saver ...I've been splitting my head over this for a while :)
also note, unless you've created a Thread Pool somewhere and are
starting other threads, your java app is probably all running in the EDT
hmmmm really? I got the impression from many tutorials, documentation, etc that the
EDT is a separate thread , so I thought you are never running in the EDT unless its a method like
actionPerformed() from an ActionListener ..
most places even recommend using invokeLater regardless of using or not using
multithreading. I suppose that if you don't use multiple threads its safe to assume you won't have any sync problems with the GUI

[05:14] <pzyvjf> It's best not to tie up the Listener with anything that takes much time
[05:14] <gr2fr> yeah
[05:15] <gr2fr> I've been using Java for a few years now, but only server side and some AWT a while back, so I'm new to Swing. I'm trying not to be tempted too much to use the Matisse GUI builder in NetBeans which is fantastic.
[05:16] <gr2fr> Oh and thanks a million Paul for clearing things up for me.
[05:21] <zdzzzdfdzzzd_jfzzzsjg> nabla: Note that the main method starts in the main thread, not the GUI thread.
[05:21] <zdzzzdfdzzzd_jfzzzsjg> So at least one invokeLater..
[05:25] <frufwn2twt_> ah, I didn't know that ...
[05:26] <zdzzzdfdzzzd_jfzzzsjg> Don't drink water at jottinger's table.
[05:29] <zdzzzdfdzzzd_jfzzzsjg> If cheese gives you nightmares, I'll be enjoying a horror movie shortly.
[05:54] <gr2fr> thanks ricky
[05:59] <zdzzzdfdzzzd_jfzzzsjg> No problem.
[05:59] <czdjzyacs> Is JNI C or C++?
[06:02] <zdzzzdfdzzzd_jfzzzsjg> Either.
[06:02] <czdjzyacs> Sweet.
[06:06] <xrgrsrcy> anyone have hotmail? try logging in.. i think thye got hacked.. there is a bikini on my menubar from them lol
[06:07] <zdzzzdfdzzzd_jfzzzsjg> Worth getting an account for?
[06:07] <xrgrsrcy> eh.. kinda
[06:09] <xrgrsrcy> you get a ch8c on that link?
[06:09] <xrgrsrcy> mysquid may be @#$@ed
[06:09] <xrgrsrcy> lol
[06:10] <l----d> lol
[06:10] <zdzzzdfdzzzd_jfzzzsjg> lolleroastpotato
[06:19] <gjj2d> hello, how do I handle reading user input in java?
[06:19] <aasajj2dzs> Google.
[06:19] <gjj2d> ok
[06:19] <xrgrsrcy> read a few sun tutorials
[06:20] <aasajj2dzs> nooby: Not being mean. It seriously is all over google.
[06:20] <xrgrsrcy> anyone see the google ajax toolkit converter for swing?
ricky_clarkson: gwt is Google Web Toolkit, which converts Java to JavaScript, makes everyone go "Wow", but nobody's actually tried it yet. Ever. http://code.google.com/webtoolkit/

xrgrsrcy: for swing?
zdzzd_zfzzzsjg: Not Swing.

xrgrsrcy: http://code.google.com/webtoolkit/documentation/examples/

xrgrsrcy: you tel me ricky_clarkson: what? you want it for svt?
zdzzd_zfzzzsjg: Tell you what?

xrgrsrcy: i was refering to jcscoobyrs question to me .. sorry
zdzzd_zfzzzsjg: hanasaki: Er, what makes you think that?
zdzzd_zfzzzsjg: Ah.

gudedj: hi

xrgrsrcy: it was a questin.
zdzzd_zfzzzsjg: The Kitchen Sink demo is impressive.

zdzzd_zfzzzsjg: hanasaki: I only know of GWT, the thing ricky_clarkson is referring to and I don't think it does Swing conversions.

gudedj: hi

zdzzd_zfzzzsjg: already said :) 

gudedj: how do I unit test wether an exception is correctly sent or not ? 

xrgrsrcy: gwt?

xrgrsrcy: url pls

xrgrsrcy: ~google gwt

rrvr2jv: I guess the factoid 'the google principle' might be appropriate:

rrvr2jv: The Google Principle: questions that can easily be answered by googling deserve incorrect and/or misleading answers.

xrgrsrcy: Guyzmo: checkout junit.org

gudedj: uuhh :)

eaasajj2dzs: Guyzmo: In your test, put your call to the method throwing the exception in a try/catch block and fail if the code doesn't thrown one.

gjj2d: omg reading user input is so hard in java
theres no cin :(

hansaski - well, would I find that kind of answers on junit.org ?

nooby: Why would not having cin make things hard?

nooby - well, use a completion enabled editor, that's *very* useful in java :)

Guyzmo: Bad advice.

nooby: From the input stream, you could read using a BufferedReader, or a Scanner.

Guyzmo: Newbies shouldn't use IDEs.

ricky_clarkson - why are you telling me it's a bad advice to use completion ?

nooby: [link to website]

Guyzmo: Newbies shouldn't use IDEs.

ricky_clarkson - weather you have or not completion, if you don't know what you're doing, you'll always end up writing bad code
nooby: Initial examples, yes, are pretty mundane, and they are limited to just fixing errors and adding a bit of code in places.

nooby: Java has too much cruft required for a simple application.

Guyzmo: One can be a newbie in one technology, and a cluebie in another.

ricky_clarkson - well, if he compares Java to C++, I assumed he isn’t that of a newbie, but assumptions are always bad :)

nooby: Java has too much cruft required for a simple application.

Guyzmo: Yes.

and I did learn Java after having learned C++, and it took me a couple of days to know what were the differences

Yeah, right..

(thanks to people here and the FAQ Java for C++ programmers, I admit :)

Guyzmo: I expect you know what this will print:

http://rickyclarkson.pastebin.com/712678

lol

you really are a teacher :)

whos the question for?

I set up a couple of cases when r0bby was boasting.

http://rickyclarkson.pastebin.com/712649 is another.

Guyzmo: Aye.

ricky_clarkson - classical one ;)

Guyzmo: He never got onto the tricky stuff.

of course

int is a primitive type

and java only give arguments by value

int being primitive is entirely irrelevant.

well

it's not a reference

that's what's relevant

So?

for the second

What would happen if I replaced int with Integer?
[06:34]<gudedj>it prints 5 of course
[06:35]<gjj2d>yeah
[06:35]<gudedj>ricky_clarkson - same thing :)
[06:35]<gudedj>the reference would get killed :)
[06:36]<gustedj>(am)
[06:36]<zdzzd_zfzzzsjg>It's only one hour earlier here.
[06:36]<gustedj>well, I had an IA exam this morning at 9 and made a blank night yesterday :)
[06:36]<gustedj>oh
[06:36]<gustedj>ricky_clarkson - are you familiar with Knuth's DLX algorithm ? :)
[06:37]<zdzzd_zfzzzsjg>No.
[06:37]<gustedj>sad for me
[06:37]<zdzzd_zfzzzsjg>Guyzmo: Try this one (I haven't compiled and run it..)
http://rickyclarkson.pastebin.com/725933
[06:38]<l-----d>Guyzmo: DLX? that's that
[06:39]<zdzzd_zfzzzsjg>L-----D: "what's that?" ;)
[06:39]<gustedj>L-----D - dancing links
[06:39]<gustedj>http://www.gatsby.ucl.ac.uk/~turner/sudoku/dancing-color.ps.gz
[06:39]<gustedj>if you're curious
[06:39]<gjj2d>i know i'm wrong but
[06:39]<gjj2d>5
[06:39]<gjj2d>"hello"
[06:40]<zdzzd_zfzzzsjg>Fakking Landaners.
[06:40]<gjj2d>whats the trick?
[06:40]<l-----d>I find it at wikipedia
[06:40]<zdzzd_zfzzzsjg>nooby: I'd expect 0
[06:40]<zdzzd_zfzzzsjg>null
[06:40]<zdzzd_zfzzzsjg>I might be wrong, feel free to try it.
[06:40]<gustedj>ricky_clarkson - well
[06:40]<gustedj>same as nooby
[06:41]<gustedj>well
[06:41]<gustedj>of course
[06:42]<gustedj>but it won't compile
[06:42]<gustedj>"cannot refer to an instance field while explicitely invoking a constructor"
[06:43]<zdzzd_zfzzzsjg>Hmm.
[06:43]<gustedj>of course
the constructor is called before the variables are initiated, isn't it?

Yep.

I forgot that the compiler checks that.

There is some other way of getting nulls like that though.

private int x=y+1,y=x+1; gives x==y==1 ;)

well

on that one I wouldn't have answered

I'd never do a private member that's initiated with a value referring to another

I'd do it in the constructor

Really?

well, that's not a rule :)

but I don't see occasions where I'd need to do so

Initialising fields inline is exactly the same as doing it in the constructor, in terms of bytecode.

I know

It's better to initialise stuff as soon as you can.

and for reading clarity, I'd prefer to do that in the constructor

well

Suppose I look at your code after a NullPointerException at a line containing z.doThis(x.get(y));

uhuh

well

I look at your fields to see if z or x are uninitialised. Ah, they are. I move to the constructor, and try to follow the code paths.

I never let NullPointer Exceptions in my codes :)

How do you prevent them?

checking all my variables as much as possible

and throw an error as soon as something is getting wrong

throw new Error()?

depends on the context

Would you ever throw new Error()?

can I somehow compute a hash of an object, or use an object as a key for a hashtable?

anyway, everything depends on the analysis and the conception

no, I throw new Exception(), or my own subclassed Exception()
Guyzmo: Throwing Exception directly is poor.

konrad`: have you looked at Object.hashCode()?

and one implementation of Map is a Hashmap ...

ricky_clarkson - I agree

I also use assertions to test preconditions in methods

Guyzmo: There are plenty, afaik.

Guyzmo: The masses of code don't have to be in the way.

nooby: I write Java code.

It's only every class in the entire API.

I try to avoid doing UIs, I hate that

Including the ones used by the VM itself.

though when doing it, I write it

do you know if there is any xml based UI definitions that can be parsed in order to define UIs using swing or swt?

For hashes, see Object.hashCode()

I looked for that some time ago

There are plenty, afaik.

oh really?

Guyzmo: I wrote one myself, but I don't use it anymore.

and one of them being better than the others? :)

Actually I wrote two and still use one, but if I had time I'd remove it.

that's one thing I liked with GTK in C and python

is being able to load an XML file, and use get_widget() whenever needed

The reason I don't use it is that I don't have adequate automated tests for user interfaces, so I cannot verify that refactors don't break GUI code.

no more mass of codes that stays in the way

oh ok :/

The masses of code don't have to be in the way.
Guyzmo: There's still a mass of code. Just someone else wrote it.
Kamoricks - yep, and that's fine with me :)
ricky_clarkson - well all the UI definition code has to lay somewhere
(lie?)
Guyzmo: If you don't use GridBagLayabout then there isn't so much code.
sure, but still too much for me... I just don't like writing GUIs :
Ummagosh, you may have to use something that's less powerful and pedantic, but more mind-reading!
Guyzmo: If you write enough you get the hang of it. They really don't have to be crap code.
and by the way
ricky_clarkson - you wanna see something awfully horrible ? :)
http://paste.lisp.org/display/19990 / http://paste.lisp.org/display/19991
Ugh, those URLs!!
that's what one of my coworkers on my uni project made
you've seen them ? :)
Guyzmo: That looks like Netbeans-generated code, cleaned up slightly.
indeed
The second one looks like a www.thedailywtf.com candidate.
Guyzmo, learn to code Swing GUIs by hand
I do know
and don't become dependent on netbeans
I already tried AWT and Swing
:P
Hmm. I remember seeing half this convo.
and I wanted to try SWT
for this project
but the guy who did that crap made me accept swing again
I think it's a shame that SWT exists.
(he thought he was doing SWT...)
I never tried
I don't have an opinion
It could have just been a Swing look and feel that used native components.
SmartSWT.
Someone should do that.
And make it smaller, faster, lighter, and infinitely more pleasurable to use...

Oh. Cool. Someone did.

All hail java, where every good project idea is already completed.

Chuck Norris knocked that up in his lunch hour.

Chuck norris built the house he was born in.

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Omig ppl mention chuck norris on every channel

i don't get it

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Guyzmo, newbies shouldn't use IDEs. read: http://jqa.tmorris.net/GetQAndA.action?qids=52&showAnswers=true

It's on a website, so you have to believe it.

I know the common arguments lol :)

Guyzmo: vim-style completion that doesn't know about your programming language, yes.

and also it saves time switching from/back javadoc to get right the 1000 letters method names

that link isn't working for me

Ctrl-P in vim, btw, worth looking at.

ricky_clarkson - omnicompletion :p

neither it does here

oomoomicompletion

Guyzmo: The attention to detail and reading APIs is good for beginners, imo.

that's true

and I think a good IDE should tighten completion and javadoc more efficiently

moreover on the standard api

nooby: I'm checking with the author, he's online.

Guyzmo: The way people use completion is as a substitute for reading the docs.

and that's stupid

So they don't see the class docs, only method docs.

It's ignorant, not stupid. That's why it's better that newbies learn to get by without code completion first.

well, that's right

but if someone is litterate in one language

ricky, your argument is against code completion, not ides
he should know how important are docs
noooby: This is just one argument.
and never let that away
Guyzmo: An expert in one language will not be a newbie (in attitude) in another.

what I like with IDEs is all the syntax tree browsing abilities
But somebody who knows some C++ will probably be crap in Java at first.
browsing and refactoring
Emphasis on 'some'.
:g)
nooby, thankyou for the vote of confidence :) 
Guyzmo: Yes, but refactoring isn't that useful for newbies really.
well, I admit that reading Stroustrup's book on C++ helped me understand what to expect from a language
ricky_clarkson - well, it is for people working with newbies :
p
i have stroustrup's book
I read that too. It still influences the way I write comments.
I'm french, and I use refactoring a lot to remove all the crappy frenchy names in my coworkers codes...
nooby: I have lots of books I'll probably never read. ;)
Guyzmo: int branleur=moi; ?
i read about half of it
ricky_clarkson - kind of
he goes into alot more detail than my deitel & deitel book
ricky_clarkson - but something like that is nothing
Yeah, I know.
In most student projects, refactoring manually is fine.
int jAdoreFaireChierAvecDesNomsDeVariableARalongeEtPlainDeFotes = new Integer(42); is more something I may encounter -_
.. for the first year or two.

ahhhhhhhhh
Guyzmo: Yeah, get rid of new Integer there.
I'm restraining myself to kill them all.
indeed
(emphasis on the new Integer())
Which bit of France?

completion would be handy for that

Orsay

nooby - no

nooby: Changing it would be better.

nooby - not completion

nooby - not suppression

heh

and not of the variable

of the guy who wrote something like that :

Guyzmo: I've only been to Lyon and Montpellier.

Montpellier was cool, Lyon was just big and dull.

it's 30 kilometers south of Paris

and I'm at Paris XI university

some guy asked me for my program once in a class i was taking and i said ok sure, i changed all the variables and class names to some variation of fubar, fuuuubar, fuuuubbbbuuuuaaarr.... and so on

(if you know about the LRI, the LIMSI...)

nooby: idiot

he was like oh shit :O

and still got a 0 for it

well, you should'nt have done something like that :

i konw

know

adding really well placed bugs is a good thing

Or just not giving the code.

just to force him to read and understand the code thouroughly

That FAQ entry won't be available tonight.

haha :)

from what i've seen students share code all the time in school and they are smart enough to know to make theres different from the person they are copying from

Australian guy, moving house or somethi

ng.

they never get caught

From what I've seen you're wrong.
[07:29]<gudedj> nooby - well
[07:29]<gudedj> don't assume all students are competent
[07:29]<gudedj> that's far from true
[07:29]<gudedj> I always admired programming teachers for their patience
[07:29]<gudedj>:
[07:29]<zdzzd_zfzzszjg> nooby: I found 6 plagiarisms in 60 assignments last year.
[07:30]<zdzzd_zfzzszjg> nooby: pmd.sf.net is great.
[07:30]<zdzzd_zfzzszjg> nooby: Others that I found I let go, because they were smaller snippets.
[07:30]<gijj2d> cheaters are like roaches, if you find one there are a dozen more
[07:31]<zdzzd_zfzzszjg> I think pmd even doesn't care if you change some names.
[07:31]<zdzzd_zfzzszjg> I thought it'd take ages to run, it did all 60 assignments in a couple of
seconds.
[07:31]<gudedj> well, I did copy a lot from other students in the past, mostly for stupid already-
made-100-times works
[07:32]<zdzzd_zfzzszjg> Guyzmo: Better to copy from your own previous work.
[07:32]<gzgydzyf> ricky_clarkson: "same" is a nice program for finding copy/pasted-code
[07:32]<gudedj> but usually I ended up rewriting their code, because it was too lame :)
[07:32]<gunedj> and buggy
[07:32]<zdzzd_zfzzszjg> ernimril: What would be the advantage over pmd?
[07:33]<zdzzd_zfzzszjg> One guy had his Indian friend have a go at doing his assignment.
[07:33]<gzgydzyf> ricky_clarkson: I have not compared them in some time, same is fast and nice, it
only finds copy paste
[07:33]<zdzzd_zfzzszjg> He didn't hand this in, but showed it me anyway, it was pretty damn
impressive.
[07:34]<gudedj> ricky_clarkson - hey, thank you for pmd
[07:34]<gunedj> nice thing :)
[07:34]<zdzzd_zfzzszjg> ernimril: I've still got my scripts around from last year for using pmd.
[07:34]<zdzzd_zfzzszjg> Which was also fast. I think it claims to check the entire JDK in a few
seconds too.
[07:36]<gunedj> ricky_clarkson - where do you live? :
[07:36]<gzgydzyf> ricky_clarkson: we have been using same at work for the last 5 years... I do not
think that pmd found copy/paste then... that is the reason we use it...
[07:37]<gunedj> and where do you teach?
[07:38]<zdzzd_zfzzszjg> Guyzmo: Salford University.
Guyzmo: I was gonna give you the URL, but their network is down overnight.

And no, that's not where that FAQ is. ;)

gudedj: hehe :)

www.u-psud.fr for my uni


(www.lri.fr and www.limsi.fr for research laboratories)

Hi, I'm trying to write a simple swing app and when compiling I get the following error: Config is not abstract and does not override abstract method actionPerformed(java.awt.event.ActionEvent) in java.awt.event.ActionListener what am I doing wrong?

dave007: http://cime.net/~ricky/netsim/pi/actions.html

the line is public class Config implements ActionListener {

ricky_clarkson - I think that in France we are currently having a total failure of the educational system

ricky_clarkson, this still doesn't tell me what I'm doing wrong, I'm following the sun tutorial step by step

I liked this line, They can practice their trade because they have honed their basic skills for a long time and can use them on an instinctive level.

Post your file to the pastebin.

I want programming to be instinctive

when I see that many people of my age aren't able to make an analytic thinking, or make choices doing synthesis

Programming is easy.

and in the end programming, understanding logics really help for that :)

indeed it is :)

the grammar is after you know it, yes, making great programs isn't

well, once you know how to program

Guyzmo: Most people can think analytically, they're just not used to doing so. They'll think analytically about planning their nightlife, then the next day struggle to read a rail timetable.

you have to learn how to design :)

ricky_clarkson - you're right
people think analytically about their money

hehe :)

http://papernapkin.org/pastebin/app/view/689

Guyzmo: I'm getting surprisingly good results from the girls who I teach this year - and girls are probably those who you might expect to think least logically.

?!

dave007: That's a load of crap.

ricky_clarkson, sorry for not being a super java programmer like yourself on my 2nd day

dave007: The error message told you the problem.

dave007 - don't be sorry

dave007 - but go on learning :)

dave007: Compare your code to the code in my tutorial, or Sun's.

dave007: You missed something out.

dave007: Look at SimpleActionListener in mine.

tell dave007 about conventions

dave007: Look at SimpleActionListener in mine.

conventions is

http://java.sun.com/docs/codeconv/html/CodeConvTOC.doc.html, or "ThisIsAClassName, thisIsAVariableOrMethodName, THIS_IS_A_CONSTANT_NAME"

Guyzmo: See you in 'normal time'.

hehe :)

cy

nice talkin' with you

:)

--- wgrvwsygc wrs puy>3) bad = 1;")

how do I redo a statement in java? for instance, a value is entered, if it's not in the right range re-ask the question and get a new value

A while loop?

well the while loop starts off by checking to see if a sentinel value was entered(-1)

but the number entered initially cannot be less than zero excluding the sentinel value

that is

while(value != -1) { if(value < 0 || value > 5000000) { print error... } }

e"
Negative numbers have feelings to.

It's a financial program.

The number entered is an amount of cash.

You can have negative cash.

String str = "";

Scanner scr = new Scanner(System.in);

while(!Pattern.matches(str, "\d")) {
    System.out.println("Enter a value.");
    str = scr.nextLine();
}

That should work nicely.

Now all you have to figure out is how to add in the .

I have two variables

String Variable1= "value1";

String Variable2= "value2";

so how do i assign

String value1 = "value2" ?

any help please....... 

not quite sure what you are trying to do

Do you want to have the Variable1 the same value as Variable2?

no

Ok, I'm unsure, too.

i want value of variable as a new variable

var1 = null ?

String value1 = Variable1;

But for every non-primitive type, it is actually the _same_ value (i.e. a pointer to the same memory-address).

MentalManja: There is no need to create a "new" string with the same value because strings are immutable.

if i have string var1="hello";

and var2="friend";

i need to get String hello ="friend"

how do i do that
you can't
the best you can do is var1 = var2, and them point to the same string.
lol, welcome to java ;-
hmm no
You can, but not without using something like reflection.
You can ignore this most of time
You can do some kind of interpreter
You can't change the internal value of strings you must use a StringBuffer
he wants to get a new var named as the content of another string (as far as i understand)
No
He did seem to ask such a question.
MentalManja: Reflection is one way. But you might want to rethink your requirements.
that's bad design, ah ha
XGC: He's obviously very new at this and doesn't understand what a string is in java and probably what variables are in java.
no not the internal values
He wants to assign the value of one string to another, just have them point to the same string.
MentalManja: If you need to change the internal value of strings you must use a StringBuffer
he wants to get a new var named as the content of another string (as far as i understand)
I don't think that's it, he just messed up trying to re-explain himself. It's something that isn't all that uncommon (indirection).

Could be.

MentalManja: Try asking again. Provide a short example in pseudo code.

Are there any method to get the median value from a Arrays array, can't find any similar method in the API, but there must be a median() somewhere.

I don't think there is

Hmmm.. Arrays has references to the term median.

But you can't access those private methods.

private static int med3(int x[], int a, int b, int c) {...}

My problem is that I would like to return the median element in a BST

if i have string var1="hello";
and var2="friend";
i need to get new String hello ="friend"
how do i do that?

any help?

MentalManja: Use a map.

MentalManja: There are several types of maps that allow you to store objects by keys. In this case your key is the value of var1.

yes

MentalManja: Basically, you would store a key/value pair of [contents of var1, contents of var2]

infact i still don't very understand what does he mean

I tried new String requestMap.get("var1") = var2;

L----D: He wants to store a value "friends" accessible via key/name "hello".

but was not able

MentalManja: Lookup java.util.HashMap.

well, you want to do some kind of interpreter ;-

Xgc: if I sort() the Arrays, how do I get the reference to the median. by divide by two?

You can't do what you tried above.

Sure. Just grab the middle element.

ok, I used to do this kind thing to find some controls on the UI
bkw: You know the size/length.
MentalManja, why do you need that?

hi i'm a newb and i'm sure you'll tell me to go away. how do i work with multiple class files that are of the same program?

He wants a simple mapping, but doesn't know it already exists.

ie. i want the program to execute...

Anyone in here use Eclipse? I'm trying to figure out how to set the maximum width of a line of code to a value of say 80

Find the editor settings.

I'm in the editor settings, don't see a reference to it anywhere ;/

so I first have to move all values from my BST to a Arrays, then sort() it. and then get int iArrays.size()/2 return Arrays[i] something like that anyway

Something like that.

what do you mean

You may need to understand CLASSPATH and possibly packages.

I have written a program that defines multiple classes and apparently java 1.5 upon compilation is creating multiple classfiles. i dont know what to do with multi classfiles

netbeans 5.5beta is hinting at ant?

As long as your classpath is correct, you won't have to worry. Just keep the generated classfiles in the same relative location.

yes, better idea is to name a package

There are several reasons multiple classes would be generated from a single source/java file.

mmm, so this is probably an unrelated matter (i still havent figured out how to multithread)

new Thread() { public void run() { doThat(); } }.start();

yeah, it's the nature of this project and apparently i still havent got it worked out because none of my applets will init so on...

Often that's just a classpath issue. Look for exceptions on startup.

you know, im totally in the dark on class path

heh

try not to use IDE, maybe you will know better
Hey guys, I'm a complete Java newbie (Just started a class). Once I know the syntax, will it be relatively easy to access and manipulate data from a mySQL database? I'm making a game in php5, and I'd like to use Java or C++ to eventually do some statistical analysis of my mySQL db

Beltz: Relatively easy, when compared to the same effort in C or C++.

Beltz, jdbc is Java DataBase Connection, the standard java API for communicating with databases using embedded SQL commands. See [http://java.sun.com/tutorial/jdbc](http://java.sun.com/tutorial/jdbc)

Xgc: That's what I'm looking for. I gave up when I studied C++ because it was too damn hard to do anything out of a simple dos console (for me anyway)

Beltz: Thank you

Would you guys recommend that I use an IDE like Eclipse or Netbeans right off the bat, or should I just edit files with Notepad++ or something? I'm wondering because as far as php goes, people always recommended that I stuck to notepad....

(keep in mind I just began learning)

Beltz: gosh, use an IDE

this is 2006, not 1976

My teacher really likes Eclipse. Is it generally considered as pretty good? I also got Netbeans installed right now (windows xp)

eclipse is the mainstream

just use it, it will help you learn faster

It takes so much computer resources though, it seems bloated

an important part to learning is to read other people's sourcecodes

yes that is the sad part

its fine with a pentium 800mhz or faster and 256 mb of ram

Beltz: beat your computer and it will work faster

Do you know of a faster one that is also considered good?

So, yeah, anyone mind pointing me specifically to where I can set editor widths (only allow 80 chars per line of code)

I have a fast enough computer. I just detest bloatware of any sort...

In Eclipse

lint: you can set an indicator

and formatter preferred width

where would I go about doing this?
Netbeans came with my java sdk. Isn't it good?

It's ok.

I recommend emacs.

I've used Eclipse for one day and I love it over Netbeans.

So I should stick with Eclipse uh?

Emacs with xref is good too.

Emacs doesn't sound like a pc program.

Xref definitely is nicer than JDE.

Emacs runs natively on windows, if you mean that.

Okay, it sounded like an Apple compiler.

You don't know what Emacs is?

I recall hearing of it only.

Vim > Emacs.

It's some sort of Notepad++.

Right?

Err yes.

You don't like my terminology uh?

Hey, I don't even know yet if Java programs run on Apple computers... can someone tell me hehehe.

(sorry)

I'm sorry :

Beltz: http://www.apple.com/java

Hi. Anyone knows the BlockWorld problem?

This API will almost certainly be broken (repeatedly) as the API evolves.

WTF: getSite().registerContextMenu(menuMgr, viewer); <- this is from an eclipse sample; docu for getSite(); <- this API will almost certainly be broken (repeatedly) as the API evolves.

As far as I can tell, this is somewhat like connection pooling as implemented with J2EE. or am I completely wrong? :)
no, you're not, I think there are already some implementations of connection pooling so you don't need to do that by yourself.

as far as I can tell, this'd be a REALLY easy thing to implement though...say...30 minutes. dunno if I want to go out and find a library for it.

it just seems so easy; I figured load balancing was a lot harder :/


thanks :)

i took 30 sec :)

yaya, smart guy :-P

~El_Capitan++

el_capitan has a karma level of 2, L-----D

why is there no java language compiler that makes a binary from the code?

gcj

gcj?

edrin: It happens at runtime.

edrin: GCC's Java compiler

but um...there's lots of binary packagers

i mean the java virtual machines are rather memory eaters... why not compile the code in a "normal" runtime

you mean completely sidestepping the virtual machine

I don't see that happening anytime soon :-P

it breaks policy, write once run anywhere

scutato: that means executables may become as small as c++ apps?

if you do that, you lose LOTS of portability

El_Capitan: what policy

C++ apps are not small. Just lift the covers to find all the shared libraries loaded at runtime.

The same holds true for C apps.

one of the goals of Java is portability. you write your code and run it on any platform, as long as there's a JVM

(well, a decent JVM)

yes.. but however, when i was still using windows eclipse was nearly not running as the memory usage of the virtual machine was too high
i'm not a huge supporter of Java, and even I can say it's not that bad

scutato: it 128 mb of ram

you should have been fine with that amount of RAM

it hat 128 mb ram

nooo, it was that slow... especially if there was another app running at the same time

what is a NoClassDefFoundError?

have a look at the api if your IDE is not capable of telling you that

fuck you

seriously... I wouldn't have come back with that kind of response, but squi's answer sucked

I personally don't use an IDE as a matter of choice

choice*

lancel00t: it means you're trying to use a class that's not previously been defined

scutato where did it suck... if your IDE does not tell you that (which imo would be
the most convenient way of figuring it out), have a look at the api

or not accessible via the classpath by your classloaders.

you use vi(m)?

currently i am not implementing any additional classloaders

if you have problems that are not solvable by reading the api, you might

narrow down the problem and change your tone

But as a point of interest, you can look up NoClassDefFoundError in the

docs, just like any class / interface / exception.

Right, but the classloader that is being used is telling you it can't locate the

class in question.

whatever squi maybe you should try to add more brevity to your already

obnoxious tone and just say RTFM

* Thrown if the Java Virtual Machine or a \(\text{ClassLoader}\) instance tries to load in the definition of a class ...

yes you figured that out... that's basically what I was trying to say... but unlike others I
don't see the need of losing my manners

... and no definition of the class could be found."

That's what the API docs say.

are there external utilities for detecting deadlocks? ie. ones that you don
There's more. But that's the short story.

don't compile into your program but that work through the debugging interface or something

i loaded the docs into my api so i can browse them locally its quite nice. but i will give you a halving apology being that i did not know that errors were included in the API docs...

Don't worry about it.

rats, ide

not api

re

is it possible to set the space used by the west part of a borderlayout?

maybe you can get what you want with EmptyBorder

the west component will have a width according to the prefsize

and a height of the available space

hello again. how do i count selected items in a JList?

list.getSelectedIndices().length is good?

getModel().getSize()

(newbie question) - In a huge loop, should I use "while(i < myString.Length())", or should I first assign it's length to an integer, and then use: "while(i < iLength)" instead?

Sorry, that should have been: list.getModel().getSize()

Okay, so in general I should avoid having a loop call a getter function 20 billion times

list.getSelectedValues().length

my code --> http://papernapkin.org/pastebin/app/view/691

i get a compile error

Beltz: Indeed.

What is the error?

that's the error, can't find symbol
50

[11:55]<d0fjvjv>jimmack: thanks
[11:56]<ryddrac>: -)
[11:56]<d0fjvjv>though list.getSelectedIndices().length works too
[11:56]<sxygjqyq>http://papernapkin.org/pastebin/app/view/693 documentation links is also there
[11:56]<d0fjvjv>oh you said that
[11:57]<ryddrac>: -)
[11:57]<d0fjvjv>in fact i even didn't try
[11:57]<d0fjvjv>getModel().getSize() ; -)
[11:58]<ryddrac>m0lotov: As roots- pointed out, getModel().getSize() is for the list length, getSelectedValues().length is the number of selected items : -)
[12:02]<d0fjvjv>after spending 2 weeks with jbuilder i now have difficulties to read. thanks guys
[12:20]<nnvzyllnz>eclipse all the way :p
[12:22]<fxugrvx>java VM crashes in pthread.so - got a stack dump from it, any way to debug the issue?
[12:22]<fxugrvx>C 0x990d1cf4
[12:22]<fxugrvx>C [libpthread.so.0+0x5612]
[12:23]<l----d>lol
[12:23]<fxugrvx>;o
[12:26]<srsxfyc>Hello. is anybody know where i can find information about jhub?
[12:26]<ljry>~jhub
[12:26]<rrvr2jv>Logi, I have no idea what jhub is.
[12:26]<srsxfyc>google does not help
[12:26]<ljry>Sashlik: I'd guess google would know
[12:26]<ljry>really? then I'd guess this jhub thing doesn't exist :)
[12:26]<srsxfyc>no.. surprisingly he does not :)
[12:26]<ljry>what is jhub?
[12:28]<ljry>oh well, I guess I'm not helping him to build a better google query
[12:30]<bnfve>How do I modify one letter from a string based on it's index? Like myString[1] = 'a'. Preferably without using array notation since our teacher didn't show us that yet....
[12:30]<bnfve>You cannot?
[12:30]<bprprsnp>Strings don't change. Read about "immutable".
[12:30]<bnfve>uh oh
[12:30]<ljry>Beltz: yeah, Strings are immutable (can't be mutated, i.e. changed)
[12:30]<ljry>Beltz: you may want a StringBuffer
[12:31]<bnfve>What would work like C++ strings? (mutable, can modify individual characters)
[12:31]<bnfve>Okay
[12:31]<bnfve>Thanks
[12:31]<bprprsnp>~javadoc StringBuffer
[12:31]<rrvr2jv>Blafasel, please see java.lang.StringBuffer: 
http://java.sun.com/j2se/1.5.0/docs/api/java/lang/StringBuffer.html
[12:31]<bprprsnp>~javadoc StringBuilder
[12:31]<rrvr2jv>Blafasel, please see java.lang.StringBuilder: 
http://java.sun.com/j2se/1.5.0/docs/api/java/lang/StringBuilder.html
[12:32]<bnfve>What is the builder one for?
[12:32]<ljry>Beltz: it may actually be mentioned in the documentation
[12:33]<bnfve>Of course but I'm not sure I can understand all those terms
[12:33]<bnfve>"threads" "api", etc... Not familiar with all that yet.
[12:33]<d0fjvjv>~[6~/sb end
[12:33]<rrvr2jv>I guess the factoid 'dependency injection' might be appropriate:
[12:33]<rrvr2jv>m0lotov, dependency injection is 
[12:35]<bprprsnp>Beltz: Stick with StringBuffer unless you have any requirements.
[12:35]<wzvnzrfzss>hi, i'm trying to set up jokes in a linux environment (kubuntu 5.1) can anyone help me with where to set the classpath and sourcepath?
[12:35]<bnfve>So for this really stupid program the teacher is asking (receive a 4 digit input, make permutations on it's digits), I should use string buffer?
[12:35]<bnfve>But the stringBuilder article implies that I should avoid the buffer one most of the time...
[12:36]<bnfve>"Where possible, it is recommended that this class be used in preference to StringBuffer as it will be faster under most implementations."
[12:37]<bnfve>I don't think I should, it's a newbie class and we haven't seen arrays yet.
[12:37]<bprprsnp>Beltz: Yes. The StringBuffer is "older" though and might be even documented in outdated handouts on a university.. *cough*
I would too, but I guess I shouldn't use everything I know here.

Umm. Okay, I'll go with string buffer.

Will I be able to use iNumber.getInteger(myStringBuffer)? The integer.getInteger method seems to be done for strings only. Will a string buffer work anyway?

Because that is the next step in my program, I need to change the numeric string into an integer.

And a StringBuffer has a method to retrieve the contained String. Guess the name

Off to a customer

hi there! is someone using the commons-launcher project? its quite "old" right now... is there a successor to this project?

tell tomtom about jdesktop

~tell tomtom about jdesktop

I have no idea what jdesktop is.

I have no idea what launcher is.

lol

TomTom, jdesktop might be worth checking out

TomTom: yeah, jdesktop is probably a better bet. Then all of this stuff will be in java 1.6

hmm a link handy? google spits out tons of swing stuff...

jdictray looks dodgy with me, though, flickers and shows up an entry on the taskbar whenever rightclicked to open the menu

do you talking of this jdesktop/JDNC stuff?

JDIC

java desktop integration something

~help

See 'help about', 'help factoids', 'help javadoc', 'help karma', 'help abuse', 'help literal', 'help magic8', 'help google', 'help rot13', 'help dict', or 'help tell'.

jdesktop is The JDesktop Integration Components (JDIC) project. It gives access to the functionality of the native desktop environment such as embedding the native browser, launching the desktop applications, creating tray icons on the desktop, registering file type
associations, creating JNLP installer packages, etc. See https://jdic.dev.java.net/

[12:51]<nnvzyllnz>-tell Logi about jdic
[12:51]<rrvr2jv>Logi, jdic is The JDesktop Integration Components. It aims to make Java applications properly fit into current desktop platforms without sacrificing platform independence. See https://jdic.dev.java.net/
[12:51]<nnvzyllnz>;) 
[12:51]<ljry>haha
[12:51]<ljry>oh well
[12:51]<nnvzyllnz>it was already in btw, not added by me ;)
[13:09]<d0fjvjv>guys, is there a way to limit the number of selected items in a JList?
[13:09]<zvlug>is it correct that if I want to write println("some text" + myobject); that class myobject has to implement a toString() method?
[13:13]<tjdtdj>Zvpun: when you dont implement it, Object.toString() is called...
[13:14]<zvlug>TomTom: ok, I am new to this and guessed that it might be like this but I couldn't find an official place that states it (it's kinda hard to search for toString on google :-() that is why I asked.
[13:17]<fxugrvx>anything that takes an Object and seems to automagically return a string, uses .toString();
[13:22]<sfuy>could it be that weakreferences for caching purposes suck?
[13:22]<vrmfn>I wonder why my ThreadInfos aren't giving me any stack traces
[13:22]<sfuy>tazle ask the Thread/Exception class instead
[13:22]<vrmfn>squi: how do I get from ThreadInfo to Thread?
[13:22]<vrmfn>or from ThreadMXBean to Thread?
[13:24]<sfuy>my application works a lot with images... the images will be garbage collected but the memory wont be freed again so after some time my java application always has its maximum heap space allocated and everything still works... i can still create images and everything but weakreferences will be freed basically the second they are created
[13:24]<sfuy>ThreadInfo is a not a default class is it?
[13:24]<vrmfn>"default" as in?
[13:24]<sfuy>delivered with the default jre/jdk
[13:25]<vrmfn>anyway, apparently I was not requesting the stack frames, and requesting them should work
[13:25]<vrmfn>squi: it should be, it's part of the instrumentation stuff in 1.5
oh ok that would explain it... im currently working with 1.4... i hate it

how far from multiple inheritance is java still? ;p

lhunath it wont happen

what's the reasoning?

lhunath there are interfaces

preferably, infinitely

too many complications

no reasoning? suppose it wouldn't benefit transparency

no valid need

starting with a very simple case: what to do when the 2 base classes both declare the same method?

lhunath there is
dont know where... i read it some time ago though

as far as I know the same can happen with interfaces.

does C++ deal with that case? they have multiple inheritance, no?

Zvpun if both classes implement the same method* sorry

lhunath but in c++ not all methods are virtual

right

i would like to have something else: be able to define within an interface that all implementing classes also have to extend a certain class

could always just be forbidden by the compiler - but heck, I don't need it, as of yet - what's the best use of it in C++?

that would have helped me in all cases that i needed anything close to MI

lhunath: there isn't one.

isn't that indirectly the same issue?

well the problem is easier to narrow down: only allow to implement interfaces that either expect the same base class or no class at all

what if a class implements several interfaces that require it to extend a certain class

yes

its not as complex as being able to extend from multiple classes at once

the other day i had to do a lot of casting because sometimes i needed the object to be a component and sometimes to be my interface (several views that implement one View interface and all extend from JComponent or one of its subclasses)

morning all
mornin

i hate casting too... thats why i hate this god damn java 1.4

well i hate unnecessary casting ;)

i've got a multi-thread program which the main finishes, yet the JVM doesnt die, it's stuck on 2 threads, one of Timer-0 and one of DestroyJavaVM, what could it be ?

(i'm using an executorThread pool, but i shutdown it before ending)

i could just as well use a soft typed language

the timer-0 is obviously the issue, IceBreak

close it

what is a Timer-0 thread ?

dont know, ask your debugger

java 5 was a glorious release with it's generics, probably made me love java more than anything has

i wonder, why it took them 10 years to get that done though

icebreak: first timer thread? ;p

it doesnt give me information besides it being a TimerThread

C++ already had it when java was still sucking on mommy's nipples

why do i have such a thread in my program.. (i dont create / use one)

squ: reverse compatability issues to work out I recon, such as that erasure

well i dont have it in my applications, IceBreak

so its obviously something your application or implemented libraries create

me neither.. blah, i'm using code that i used before, and it didnt cause this issues

squ: use your debugger to see when it pops up?

i'm using RMI

is it a thread created by the Timer class?

how can i set eclipse to show me when a timer thread is created ?

logi: i'm not using Timer class in my code

lhunath it doesnt take 10 years for that

and its not really reverse compatible anyway... it still requires the latest runtime

however

ey were too busy trying to get rid of applets

and anyway, I just checked the source and it doesn't specify a name for the thread

i need food... i hope, subway still gives the cookies for free with their sandwiches

i'll post it, sec

this is what i get when i pause my debugger (after the main has finished and
icebreak: doesn't the thread's stack dump lead you to where it was created?
http://pastebin.com/718923

irnbznrc>sorry http://pastebin.com/726301

:)

welp it says it's used by wait in one of my classes, but i dont have wait there

icebreak: put a breakpoint on TimerThread's run()?
i dont have the source code of timerthread, to put a bp there

mm I couldn't work without the jdk source code anymore these days to refer to

ohh

i dont have the source code of timerthread, to put a bp there

shocks, i have the jdk, the project skeleton is prolly using jre

sec, i'll fix it

is there a free software modelling tool out there of comparable quality as borland's?

Which layout manager should I use to create my graphic interface?
hmm, does each java code that run have a Timer-0 thread in it ?

You guys got anything to recommend?

trixsey: gridbaglayout

gridbaglayout is king :)
is it included in the java package?

yes\n
naturally

:D

--javadoc gridbaglayout

lhunath, please see java.awt.GridBagLayout:
http://java.sun.com/j2se/1.5.0/docs/api/java/awt/GridBagLayout.html

fun

tw, if you are using eclipse, you might want to try Visual Editor

hmm, does each java code that run have a Timer-0 thread in it ?
yuk VE, horrid code generator

i just installed VS2005 last week, it's GUI heaven [...]