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# Knowledge and skills gaps, upskill your knowledge

*Teodora Chiciooreanu, UPB-CAMIS*

**Future competences pathways for marketing and ICT education**

**[www.knf.vu.lt/en/fuseit](http://www.knf.vu.lt/en/fuseit)**

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**HEI MAKERS**  
2017-1-LT01-KA203-035231

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**Circular Economy**  
Circular Economy is a new hot and important concept. If you want to learn more, please join our free courses [here](#). Think Circular, think Green!

**Welding technologies**  
Free vocational training course on Welding Technologies available at our Learning Management System.

**Augmented Reality**  
Want to use Augmented Reality in your activity? We have the perfect FREE course for you! Available in English, Romanian, Icelandic and Lithuanian languages.

**3D Printing**  
If you need to learn more about 3D printing technologies, you can register for our [free 3DPrinting courses](#).

News

MAGIC digi4H ICARUS dComFra DESK INDEX **FUSEIT** SEE4.0

UPB-CAMIS organizeaza un eveniment

CE4FOOD CRANE4.0



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# Realitate augmentata

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OBJECTIVES PARTNERS RESULTS CONTACT ARTE3DP

## ARTE3DP project objectives

Hits: 6632

### Objectives of the ARTE3DP project:

Taking into consideration the above aspects, the current proposal is a continuation and development of the ARTE project and aims to create a common structure, curriculum and content for the "Augmented Reality (AR) and 3D printing (3DP)" interdisciplinary teaching module aimed at Science/Engineering/Business Higher Education stakeholders. As the ARTE project only dealt with Augmented Reality technologies, there is a trend now linking AR with 3D printing for better visualization of the final product (please see <http://www.augment.com/blog/technology-trends-2016-augmented-reality-and-3d-printing/>), for making 3D printing more feasible and more economical (only printing once, as the AR helps the final user foresee how the printed object will look like into the real environment, better visualization of the final product from a 3D perspective and from all angles as facilitated by the AR experience, etc.).

For this reason, the ARTE3DP project will:

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Erasmus+ Project No. 2019-1-ES01-KA202-065956

### CRANE 4.0 Digital Trainers Toolbox To Help Crane Operators Update Their Skills for Industry4.0 Environments

(CRANE 4.0)

A Digital Trainers Toolbox To Help Crane Operators Update Their Skills for Industry4.0 Environments (2019-1-ES01-KA202-065956)

CRANE 4.0 takes inspiration from the Analytical Report Improving the human capital basis issued by the European Commission (ECSO, 2017) which urges to up-skill and re-skill the European construction labour force with new skills to meet the demand of

New

Erasmus+ Project No. 2018-1-EL01-KA204-047819

### An Adult Digital Education Skills Kit to Foster Employability (DESK)

UPB-CAMIS is pleased to announce its involvement in a new Erasmus+ KA2 funded project called DESK - An Adult Digital Education Skills Kit to Foster Employability, aimed with the



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# Fabricație aditivă (Imprimante 3d)



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augmented reality for  
technical entrepreneurs



www.eeagrants.org

Project no.14-SEE-PC-RO BUCURES11

WHERE AUGMENTED REALITY MEETS EDUCATION ...



Guidelines on Global Digital  
Manufacturing for Industry 4.0



OER Courses for Industry 4.0



Learning Management System with free  
access for all



Curricula for Global Digital Manufacturing  
for Industry 4.0

## ARTE Home



Hits: 17125

Erasmus+ Project No. 10101-1-IT-01-MER-051203 funded by EU7A Health



A digital VET toolkit for promoting the 4th Industrial  
Revolution in the European health sector  
(digi4HEALTH)



### Objectives

The main aim of this Project called digi4HEALTH (A Digital VET Toolkit for Promoting the 4th Industrial

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# Industrie 4.0



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Front page

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Erasmus+ Project No. 2019-1-PL01-KA202-064936

## SEE4.0 – Enabling Industry 4.0 in Small European Enterprises



New

### Main objectives:

The main objective of SEE 4.0 project is to strengthen Industry 4.0 – related key competences of SMEs owners and managers through developing innovative training materials purposely designed to

... [Read More](#)



Erasmus+ Project No. 22019-1-MT01-KA203-051265

## An Innovative Higher Education Institution Training Toolbox to Effectively Address the European Industry 4.0 Skills Gap and Mismatches - ICARUS



### Introduction

Project ICARUS brings together a number of experts and leaders in Industry 4.0 from European Higher Education Institutions



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# Economie circulara



A screenshot of a news article. At the top left is the European Union flag logo. To its right, the text reads 'Funded by the Erasmus+ Programme of the European Union' and 'Erasmus+ Project No. 2020-1-RO01-KA202-080164'. Below this is the CE4Food logo, which consists of a stylized '4' and the word 'FOOD' with a circular arrow. The article title is 'New CE4Food European Project fosters food waste awareness within the scope of Circular Economy'. The text of the article states: 'This new European transnational project started on the first of November 2020 and will be carried out over the upcoming 24 months. It is being developed by experienced partners from Lithuania, Greece, Romania, Scotland and Spain.' and 'The CE4Food project, aimed at the hospitality industry, is co-funded by the European Union and is aligned with the EU's plan for a Circular Economy. It intends to fill a gap detected in food waste management practices, promoting global awareness and fostering a Circular Economy mindset within the food sector and its different and diverse stakeholders.' A blue starburst graphic with the word 'New' is positioned in the bottom right corner of the article content.



# Exemplificare in timp real

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# Mulțumim pentru atenție!

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Project Implementation Period

01 11 2019 – 31 10 2021



FuseIT Project  
#FuseIT



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